### Dynamic Network

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#### Table of contents

- Overview
- Some general dynamic networks
  - Mixture of Experts
  - Neural Forest
  - Dynamic network and weight prediction
- 3 Interesting application of dynamic network.
  - Skip net
  - Dynamic network in image generation

### What is a dynamic network?

During every inference, only a subset of the supernet is activated. (Conditional Computation)

#### Why

- increase model capacity without a proportional increase in computational costs
- This is like the brain.
- Similar to sparse coding?

This is likely what learning systems look like in the future.

### What is a dynamic network?

Currently, there mainly two types of dynamic networks.

#### The computation varies along several manually selected factors

- More interpretable
- Requires a appropriate encoding of these selected factors
- Examples: [6, 1]

#### The computation varies implicitly given the input

- Totally black boxes
- Examples: [5, 9, 2, 7, 3, 4, 8]

There are many works lie in the middle of these two types, because a perfect encoding of some manually selected factors relies on a black-box representation learning.

### Supernet

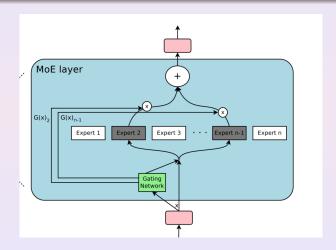


Figure: A simple MOE module [5].

# A sparse MOE model

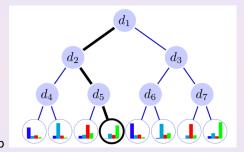
How to train a sparse gating module?

- **Forward**: Top-k (noise, temperature.)
- Backwawrd: Policy Gradient, Straight-through estimator, and some re-parameterization.

# Deep neural decision forests

Joint and unified way of learning feature representations together with their classifiers greatly outperforms conventional feature descriptor classifier pipelines, whenever enough training data and computation capabilities are available [2].

### Deep neural decision forests



forests.png forests.bb

Figure: Every non-leaf node is a gating function.[2]

### Soft conditional computation

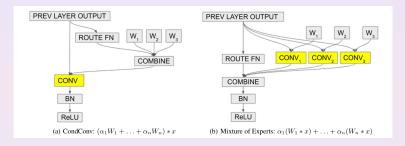


Figure: Soft conditional computation.

#### the same as weight prediction

Global Pool & Linear transformation -> Conv filters.

# Skip Net



Figure: Skip-Net. [7]

Training is similar for that of sparse gating as mentioned before.

### Style transfer via meta network

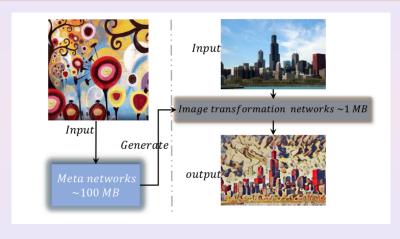


Figure: Pipleline.[6]

#### Meta-SR

Lots of details, we can skip this first. [1]

#### **DURR**

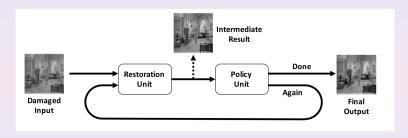


Figure: Pipleline.[9]

Like a RNN with a data-dependent folding times

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