# Latent State Marginalization as a Low-cost Approach for Improving Exploration

Dinghuai Zhang, Aaron Courville, Yoshua Bengio, Qinqing Zheng, Amy Zhang, Ricky T. Q. Chen. ICLR 2023 https://arxiv.org/abs/2210.00999

# Motivation: multi-modes exploration

- Existing RL methods use factorized Gaussian for policy  $\pi(a|x)$ 
  - Single mode behavior is limited
- A latent variable model for policy:  $\pi(a|x) = \int \pi(a|s)p(s|x)ds$  will be more flexible for exploration



Figure 7: Optimizing a latent variable policy for a one-step multi-modal MaxEnt RL objective.

# Motivation: Partially Observed MDP

- In POMDP settings, we want to infer the true (latent) state from the observation
- Usually trained together with a world model



$$\log p(\mathbf{x}_{1:T} | \mathbf{a}_{1:T}) \ge \mathbb{E}_q \left[ \sum_{t=1}^T \log p(\mathbf{x}_t | \mathbf{s}_t) - D_{\mathrm{KL}}(q(\mathbf{s}_t | \mathbf{s}_{t-1}, \mathbf{a}_{t-1}, \mathbf{x}_t) \| p(\mathbf{s}_t | \mathbf{s}_{t-1}, \mathbf{a}_{t-1})) \right]$$

# Motivation: Partially Observed MDP

- Previous works:
  - Extract deterministic feature: s = f(x), making decision conditioned on s:  $\pi(a|s)$
  - Modeling the belief of true state q(s|x) with a world model, but only use one sample or take mean of q(s|x)
- Information is lost! We should take the whole distribution into account

# Latent State Marginalization

- We propose to marginalize out all the possible latent in belief distribution:  $\pi(a|h) = \int \pi(a|s)q(s|h)ds$ 
  - from here we use h for all history obs, instead of x for single obs
  - q(s|h) is from a world model, or an unstructured prior



#### MaxEnt RL

Formulation:  $\mathcal{J}(\pi) = \sum_{t=0}^{T} \mathbb{E}_{(\mathbf{o}_t, \mathbf{a}_t) \sim \rho_{\pi}} [r(\mathbf{o}_t, \mathbf{a}_t) + \alpha \mathcal{H}(\pi (\cdot | \mathbf{o}_t))]$ Soft Actor-Critic (SAC; Haarnoja et al. (2018)) algorithm:  $\mathcal{J}_{\pi}(\theta) = \mathbb{E}_{\mathbf{o} \sim \mathcal{D}} \mathbb{E}_{\mathbf{a} \sim \pi(\cdot | \mathbf{o})} [\alpha \log \pi_{\theta}(\mathbf{a} | \mathbf{o}) - Q_{\theta}(\mathbf{o}, \mathbf{a})],$  $\mathcal{J}_{Q}(\theta) = \mathbb{E}_{\mathbf{o}, \mathbf{a}, \mathbf{o}' \sim \mathcal{D}} \left[ \frac{1}{2} \left( Q_{\theta}(\mathbf{o}, \mathbf{a}) - r(\mathbf{o}, \mathbf{a}) - \gamma \overline{V}_{\theta}(\mathbf{o}') \right)^2 \right],$ 

where the value function  $V_{\theta}(\mathbf{o}') = \mathbb{E}_{\mathbf{a}' \sim \pi_{\theta}(\cdot | \mathbf{o}')} [Q_{\theta}(\mathbf{o}', \mathbf{a}') - \alpha \log \pi_{\theta}(\mathbf{a}' | \mathbf{o}')]$ , and  $\overline{V}$  means a stop gradient operator upon V.

- We don't change the base RL algorithm, only change policy
- Latent variable model (LVM) is easy to sample, but it is hard to estimate entropy (or log marginal probability)

## Entropy estimation

- Normal methods such as ELBO, IWAE
  - Estimates lower bound of marginal prob
  - Thus upper bound of entropy term
- We cannot use upper bound of entropy for MaxEnt!
- Looking for a lower bound of entropy?

Artem Sobolev et al. Importance weighted hierarchical variational inference. NeurIPS 2019.

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Entropy estimate

Naive (ELBO)

aive (IWAE

Ground truth

Variance reduction w/ multi-level Monte Carlo

$$\widetilde{\mathcal{H}}_{K}^{\mathrm{MLMC}} = \sum_{\ell=0}^{\lfloor \log_{2}(K) \rfloor} \Delta \widetilde{\mathcal{H}}_{2^{\ell}}, \quad \text{where } \Delta \widetilde{\mathcal{H}}_{2^{\ell}} = \begin{cases} \widetilde{\mathcal{H}}_{1} & \text{if } \ell = 0, \\ \widetilde{\mathcal{H}}_{2^{\ell}} - \frac{1}{2} \left( \widetilde{\mathcal{H}}_{2^{\ell-1}}^{(a)} + \widetilde{\mathcal{H}}_{2^{\ell-1}}^{(b)} \right) & \text{otherwise.} \end{cases}$$

## Estimating marginal critic

• From "control as inference" framework

 $Q(\mathbf{s}_t, \mathbf{a}_t) = \log p(\mathcal{O}_{t:T} | \mathbf{s}_t, \mathbf{a}_t)$  $p(\mathcal{O}_t = 1 | \mathbf{s}_t, \mathbf{a}_t) \propto \exp(r(\mathbf{s}_t, \mathbf{a}_t))$ 

• We propose to estimate marginal Q-function  $Q(\mathbf{h}_{t}, \mathbf{a}_{t}) = \log \int p(\mathcal{O}_{t:T} | \mathbf{s}_{t}, \mathbf{a}_{t}) q(\mathbf{s}_{t} | \mathbf{h}_{t}) \, \mathrm{d}\mathbf{s}_{t} = \log \int \exp \{Q(\mathbf{s}_{t}, \mathbf{a}_{t})\} q(\mathbf{s}_{t} | \mathbf{h}_{t}) \, \mathrm{d}\mathbf{s}_{t}$   $Q(\mathbf{h}_{t}, \mathbf{a}_{t}) \approx \widetilde{Q}_{K}(\mathbf{h}_{t}, \mathbf{a}_{t}) \triangleq \log \left(\frac{1}{K} \sum_{k=1}^{T} \exp \left\{Q(\mathbf{s}_{t}^{(k)}, \mathbf{a}_{t})\right\}\right), \quad \mathbf{s}_{t}^{(1:K)} \sim q(\mathbf{s}_{t} | \mathbf{h}_{t})$ 

#### Results

• Conduct experiments on various control tasks (DeepMind Control)



# Thanks for listening!